

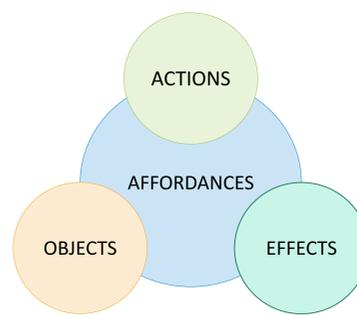
# Bayesian classification of affordances from RGB images

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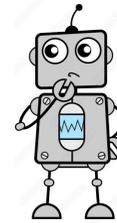
## Introduction

Affordances are the different action possibilities available in the environment depending on the motor and sensing capabilities of the individual [3]. They relate the objects, the actions and the possible effects of that actions carried on the objects [10]. Based on this, affordance prediction emerges as a powerful tool for autonomous and active agents where we need to understand the content of the scene: a cup is *graspable*, a road is *traversable* and a chair is *sitable* but it can be also *graspable* depending on the context.

Uncertainty estimation helps to discard low-confidence results, reasons about similarities, models noisy observations, analyses sources of uncertainty and serves as a basis for active learning algorithms.



Where should I sit or run?



Sit	Relationship: Positive	Run	Relationship: Positive	Grasp	Relationship: Negative
Sit	Relationship: Physical Obstacle	Grasp	Relationship: Socially Forbidden	Grasp	Relationship: Socially Forbidden

## Deterministic model

We use a CNN architecture as an encoder to extract the semantic features from the object and the global scene and we use the object class  $\hat{c}$  of the ground-truth segmentation. Then, we build a Multi-Layer Perceptron with Fully-Connected layers to fuse the vector activations. During training, we incorporate Dropout layers before each FC to prevent overfitting. We compare three feature extractors: Resnet-50 [6], Resnet-18 and Mobilenet-v3 [7].

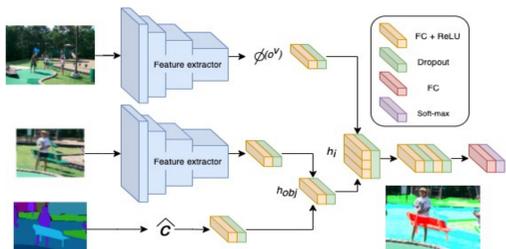


Figure 1: Architecture of our model. The CNN encoder extracts the semantic information from the object and the global scene, which are combined with the object-class

## Methods

### Bayesian model

Bayesian models predict the category and the degree of confidence of the prediction, providing a more robust tool for robotic applications[5, 11, 4, 1, 12]. We compare two alternatives:

- Monte-Carlo Dropout:** approximates the posterior as the mean of the  $N$  forward passes during the test time with a random dropout of neurons, but we only train one single model
- Deep Ensembles:** requires training  $M$  different models with random initialisation of their weights. Although we increase the training cost linearly, it works better when the posterior distribution does not follow a Bernoulli distribution.

The final prediction is the mean of the samples  $\hat{p}_m = \frac{1}{M} \sum_{m=1}^M p_m$

- Aleatoric uncertainty:** it is associated with the noise inherent in the observations (motion noise, distant objects, boundaries) and it cannot be reduced by collecting more data [9].
- Epistemic uncertainty:** related to the model knowledge, we reduce it by increasing the dataset [9].

$$\sigma_a = \frac{1}{M} \sum_{m=1}^M \text{diag}(p_m) - p_m p_m^T \quad \sigma_e = \frac{1}{M} \sum_{m=1}^M (p_m - \hat{p}_m)(p_m - \hat{p}_m)^T$$

## Dataset

We conduct our experiments in the **ADE-Affordances dataset** [2], composed of 44K objects, which was built on top of the ADE20K scenes [13], a popular semantic segmentation dataset. It divides the *object-action* relationships into 7 categories, including exceptions with social meaning:

- Positive
- Object non-functional
- Physical obstacles
- Socially awkward
- Socially forbidden
- The action is dangerous
- Firmly negative

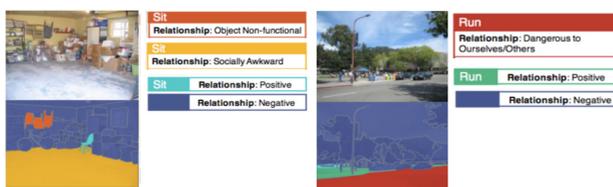


Figure 2: Examples of the ground truth annotations of the ADE-Affordances dataset

## Metrics

We compute the **mean accuracy** of the predictions for the deterministic experiment

$$mAcc = \frac{1}{C} \sum_{i=1}^C \frac{TP + TN}{TP + FP + TN + FP}$$

For the Bayesian experiments we report:

- Brier Score (BS):** it measures the accuracy of the model. A perfect accurate model scores BS = 0, while a BS=1 means that the model is completely inaccurate.
- Expected Calibration Error (ECE):** it reports the calibration of the model, expressed as the difference between the confidence of the prediction and its accuracy.

$$BS = \frac{1}{M} \sum_{m=1}^M \sum_{i=1}^R (p_{mi} - \hat{c}_{mi})^2$$

$$ECE = \sum_{i=1}^L \frac{B_i}{M} |acc(B_i) - conf(B_i)|$$

- The evolution of the components of the **covariance matrix**: components in the trace reflect the variance of that category, while components out of the trace show inter-relationship between categories.

## Results

- We surpass the baseline [2] over a wide margin
- Feature extractors affect significantly the performance, so we select Mobilenet-v3 for the Bayesian experiments.
- The higher generalization capability of Bayesian models increases the performance.+
- Deep-Ensembles exceeds Monte-Carlo Dropout [8] since they approximate better the posterior distribution, which does not follow a Bernoulli distribution.
- The  $mAcc$ , ECE and BS curves show that we need a minimum number of Bayesian models  $M = 20$  to achieve a calibrated and accurate model
- The components of the covariance matrix also showed convergence with the number of models  $M$  to the analytical expression. They also show how the model 'doubts' between challenging classes (see Minigolf example)
- Aleatoric variance is significant in far and blue objects far away from the camera, where the motion is translated to the pixel noise
- Epistemic uncertainty appeared in uncommon objects out of the data distribution

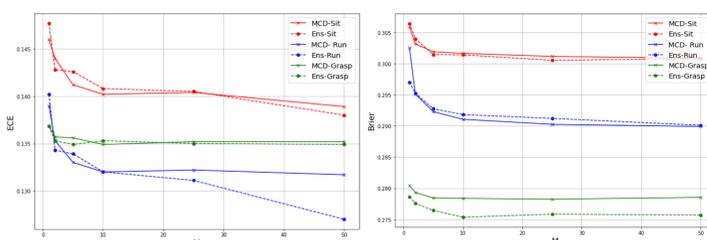


Figure 3: Evolution of the ECE metric and Brier score for the number of models

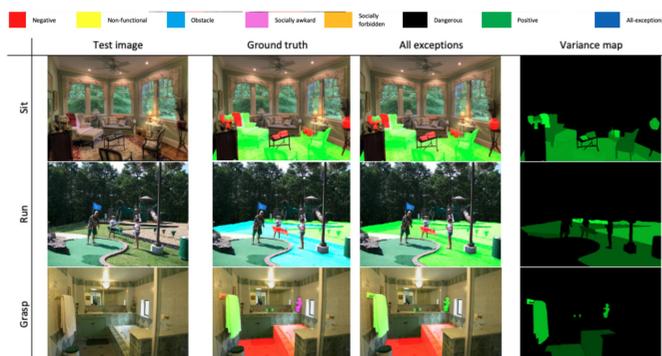


Figure 4: Qualitative examples and variance maps. Lighter colours mean a high variance in that prediction.

	Sit	Run	Grasp
Deterministic: Baseline	0.428	0.424	0.289
Deterministic: Mobilenet	0.820	0.834	<b>0.861</b>
Deterministic: Resnet-18	0.787	0.796	0.839
Deterministic: Resnet-50	0.819	0.835	0.859
DE $M = 5$	0.819	0.834	0.859
DE $M = 10$	0.820	0.834	0.859
DE $M = 25$	<b>0.821</b>	<b>0.836</b>	0.859
DE $M = 50$	<b>0.821</b>	<b>0.835</b>	<b>0.861</b>
MC-D = $d_r$ 0.1	0.818	0.834	0.860
MC-D = $d_r$ 0.3	<b>0.821</b>	0.835	0.860
MC-D = $d_r$ 0.5	0.778	0.780	0.798

Table 1:  $mAcc$  for the ADE-affordance dataset. Comparative between Bayesian and deterministic models

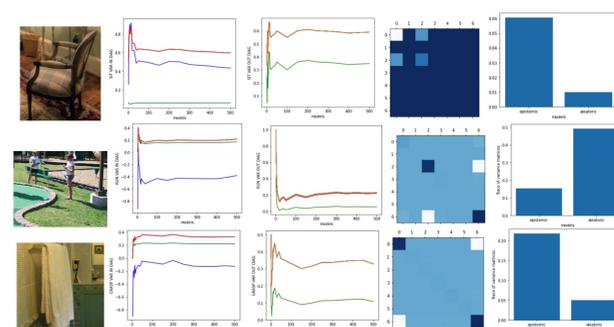


Figure 5: Evolution of the components of the covariance matrix and comparison between aleatoric and epistemic uncertainty

## Conclusions

We propose a **Bayesian deep learning model for affordance prediction** directly from image data. We obtain **higher performance over previous works** and we **extend the predictions with the quantification of the uncertainty at no cost in the classification**. Comparing MC-Dropout and Deep-Ensembles as the Bayesian techniques, we show an extensive analysis of the uncertainty estimation with the Brier Score, the ECE, the evolution of the components of the covariance matrix and a comparison of the epistemic and aleatoric uncertainty.

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